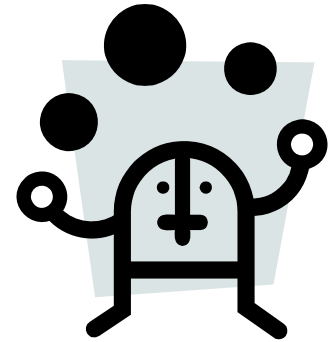




**ALA New Orleans
Saturday June 24, 2006
1:30 pm—3:30 pm**

Good CLENE Fun:

Using Interactive Games to Energize Meetings and Training



Never used games in meetings or training before?

- Start simple.
- Choose something that fits your style.
- Make sure that games relate your training point or meeting agenda.
- Keep instructions simple and clear. Demonstrate yourself how "the game is played".
- Write or post instructions, so people don't wonder, "What am I supposed to do again?"
- Never force fun. It is inevitable that someone isn't going to want to play.

Engage ALL of your learner's senses

Use Sound

- Have music playing before the workshop begins.
- Noisemakers are great ways to bring people back together after breaks.

Use Color

- A variety of colored markers make training points "stand out".

Use Tactile Props

- Simple props can be found anywhere. Toys, such as legos©, scattered on tables signal, "This is going to be an interesting experience"

**Presented by the Continuing Library Network and Exchange Roundtable of
the American Library Association**